Stores Guide

THE BASICS



All staff members have the ability to view and sell items from the School Store. When the student purchasing feature is activated in PBIS Rewards, students can purchase items and experiences directly from the School Store, as well. The School Store will house items for the whole school.

Keep in mind that when you add rewards to the School Store, you can customize which grade level students are able to purchase specific items or experiences to ensure that they are age-appropriate.

Did you know that individual teachers can run their own stores independently of the School Store in PBIS Rewards? When a teacher store is created, it will populate under My Store from the Stores tab. Creating a teacher store presents a unique opportunity to tailor rewards to the classroom environment. Because it serves fewer students than a School Store, it is easier to work in no-cost experiences.

A teacher store can also help teach responsibility for daily school supplies. Students can use their points to purchase necessary supplies such as paper, writing utensils, ID badges, and so on. It can be a great motivator for teaching students to always be prepared for class. Also, having these items on hand in the teacher's store can reduce disruptions because students can purchase and receive them without leaving class.



BEST PRACTICES

- Keep it simple when you start! Setting up a store and running it consistently is a big responsibility-- so give yourself grace!
- Ask your students what they want to see in the store.
- Before you open the store, have a plan for how/when students will shop and how items will be delivered to students.
- Develop a variety of store categories to help students see differences.
- Think outside of your staff for helping with store.
 Try to leverage your student organizations, and your parent and community partners!
- Don't break the bank! There are tons of free ideas out there, but you can also work with community partners to sponsor your school store.
- Another money-saving tip—to think of inexpensive experiences that you can offer both on the school and classroom level.



NEED IDEAS FOR YOUR SCHOOL STORE?

See the next page for examples.





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My Store/Teacher Store Examples

Experiences or Intangible Items

Homework Pass An answer to a test question Completed Study Guide Extra points on a test Choose your group/partner Choose the recess game First in line to lunch Decorate a ceiling tile Teacher assistant for the day Sit in the teacher's chair Change seats for a day Classroom helper Purchase a Classroom job Tech time Bring a stuffed animal to class Shoes-off pass (when in the classroom)

Tangible Items

Candy/Snacks

Books

Pencila

Paper

Notebooks

Stickers

Desk pets

Fidget toys

Mystery bag raffle on Fridays (Put candy, school supplies, knick-knacks, stickers, school swag, etc.)

School Store Examples

Experiences or Intangible Items

Extra recess
Cafeteria DJ
Preferred cafeteria seating
Admission to a dance
Locker decoration
Special parking spot
Parking spot painting
Free admission to sporting events
Chalk the Walk

Tangible Items

Candy/Snacks

Sodas/Juice

Journals

Markers

Fun erasers

Slime

Sticker books

Coloring books

Glitter crayons

Colored pens

Slap bracelet

Keychains

Bubbles

Goodie bags

School shirts

School spirit items

Gift card to local restaurant

Calming Kit