

Raffles

OVERVIEW:

Raffles allow your students another opportunity to use their points. Raffles can be schoolwide (School Raffles) or offered by an individual (My Raffles). Raffles can be effective for a limited budget, an assembly, or to use the remainder of a student's points.

TYPES OF RAFFLES:

REDEEM: Students will spend points to enter the raffle. The more points the student spends to enter, the better chance they have of winning.

QUALIFY: These raffles do not cost the students any points to enter, but they must have earned a certain amount of points in the grading period for the year. If the student qualifies then they will have one entry in the raffle.

RAFFLES & PERMISSIONS:

All staff in PBIS Rewards have the ability to create and manage their own store. However, only staff with Redeem Admin permissions have the ability to create, edit, and run School Raffles.

If your school prefers, those with admin permissions have the ability to change the feature label from Raffles to Drawings under the Settings tab.

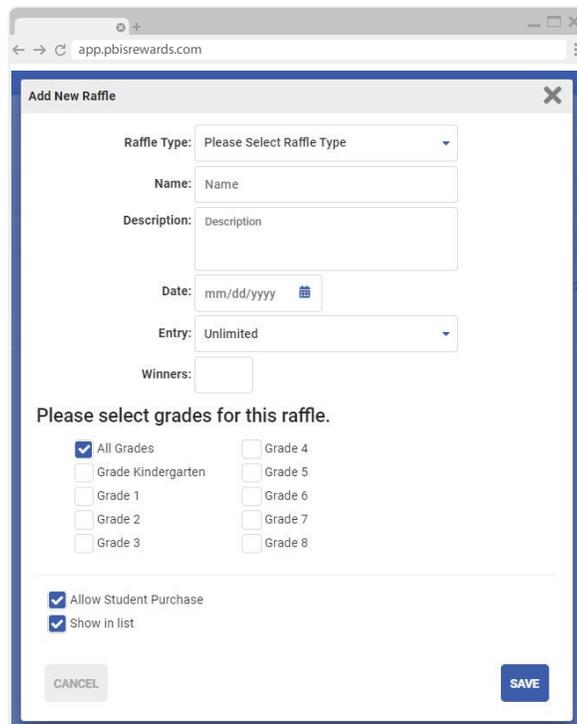
RAFFLE SETUP:

Raffles can be customized in the following ways:

- Picture of the reward
- Cost of each raffle entry
- Number of winners allowed for the drawing
- Number of entries allowed, including an "unlimited" option
- Entries limited to specific grade levels

LIVE RAFFLES:

Raffle entries are recorded and kept secure until you are ready to run the raffle. Pump up the excitement with a live raffle! A live raffle will quickly cycle through the names of all students who have entered while a drumroll plays. Once the winner is chosen, students will hear a fanfare sound and see confetti falling on the screen, along with the winning name.



The screenshot shows a web browser window with the URL 'app.pbisrewards.com'. The main content is a modal window titled 'Add New Raffle'. The form includes the following fields and options:

- Raffle Type:** A dropdown menu with the text 'Please Select Raffle Type'.
- Name:** A text input field with the placeholder 'Name'.
- Description:** A text input field with the placeholder 'Description'.
- Date:** A date picker field showing 'mm/dd/yyyy'.
- Entry:** A dropdown menu with the selected option 'Unlimited'.
- Winners:** A text input field.
- Grade Selection:** A section titled 'Please select grades for this raffle.' containing a grid of checkboxes for 'All Grades', 'Grade Kindergarten', 'Grade 1', 'Grade 2', 'Grade 3', 'Grade 4', 'Grade 5', 'Grade 6', 'Grade 7', and 'Grade 8'. The 'All Grades' checkbox is checked.
- Additional Options:** Two checkboxes at the bottom: 'Allow Student Purchase' (checked) and 'Show in list' (checked).
- Buttons:** 'CANCEL' and 'SAVE' buttons at the bottom of the modal.

Idea

Increase student buy-in by giving them the ability to voice what they'd like to see raffled off! If your school is able to purchase items to raffle, gather students input on items.